

SPIN A PUNCTUATION!

Setting up the game:

1. You'll need two magnetic spinners.



- 2. Draw two circles on the whiteboard or chalkboard.
- 3. Divide the first circle into 16 sections
- 4. Fill that circle with words. The words can focus on a spelling pattern, vocabulary or just fun words that your students give you.



- 5. Divide the second circle into three sections.
- 6. Fill that circle with a period, exclamation point and question mark.



7. For smaller groups (up to 8) divide a large Classroom whiteboard into 4 sections. Assign a pair to each section.



8. For larger groups, or if you don't have a Classroom whiteboard, give each pair a small white board, dry erase marker and a sock to serve as an eraser.





Now to play!

- 1. Two students spin for the whole group.
- 2. One partner in each pair takes a turn writing a statement, question or exclamation using the word that was spun.

For example, if the students spin the word art and a question mark, they might write Do you like art?

The sentences can be normal or super silly!

- 3. In order to earn a point, the sentences have to have a Capital letter, spacing, correct spelling and correct punctuation at the end.
- 4. Once the students have completed their sentence, they don't say anything. They just hold up their white board.



- 5. Look at it. If there is one mistake, hold up 1 finger. If there are 2 mistakes, 2 fingers, 3 mistakes, 3 fingers, 4 mistakes, 4 fingers. If there are no mistakes, give them a thumbs up and they tally a point.
- 6. If they have a mistake, they continue to correct the sentence until you give them a thumbs up.
- 7. Students who get a thumbs up right away can continue to write more sentences, earning more points, while they wait for every student to finish their one sentence.
- 8. Once each pair has correctly written a sentence, move onto the next turn.
- 9. Continue play until each pair has had a turn to spin or the time allotted runs out!

NOTE: This game can address the following Common Core State Standards: CCSS-ELA-LITERACY.L.K.1, L.K.1.D, L.K.1.F, L.K.2, L.K.2.A, L.K.2.B, L.1.1, L.1.1.J, L.1.2, L.1.2.B, L.2.1, L.2.2, L.3.1, L.3.2, L.4.1, L.4.2, L.5.2, RF.K.1.c and RF.1.1.A