



ONOMATOPOEIAS

60 Second Lists

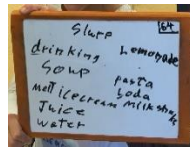
1. Divide the students into pairs.
2. Give each pair of students a small whiteboard, dry erase marker and sock to serve as an eraser.



3. Set a timer for 1-2 minutes.
4. Call out an onomatopoeia or write one on the board.

“SLURP”

5. Start the timer.
6. The students list as many things as they can that make the sound (SLURP) or cause someone to say the sound (OUCH).



7. As soon as the timer is up, give the students time to share their lists!
8. Continue play until your allotted time for the game runs out.

Common onomatopoeias that I use for this game are:

yuck, ouch, splash, slurp, squeak, beep, snap, splash, squish, thud