



## SPIN AN ADJECTIVE-NOUN-VERB

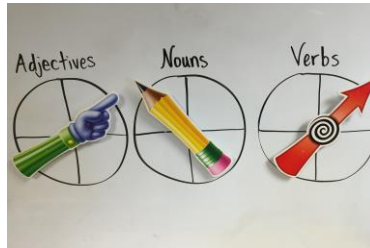
This game works best with older or more advanced writers. It's more challenging because it involves combining three words to make a sentence.

Setting up the game:

1. You will need **THREE** magnetic spinners.
2. Draw three circles on the board and divide them into 4 sections.

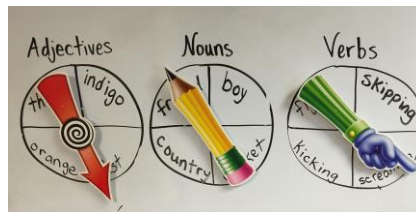
\*To make it more challenging, you can divide the circles into 8 sections.\*

3. Above the left circle, right the word **ADJECTIVES**. Above the middle circle, write the word **NOUNS**. Above the right circle, write the word **VERBS**.



4. Quickly review that an adjective describes something, a noun is a person place or thing and a verb is an action word.
5. Ask individual students to give you words to fill in each circle.

Having the students choose the words is **SO IMPORTANT!** This is where they engage. They get to choose words that are fun or funny for them.



6. For smaller groups (up to 8) divide the board into 4 sections. Assign a pair to each section.



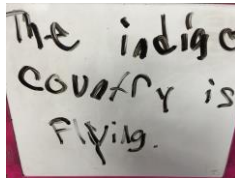


7. For larger groups, divide the group into pairs. Give each pair a small white board, dry erase marker and a sock to serve as an eraser.



Now to play!

8. Three students spin the wheels.
9. One partner in each pair takes a turn writing a sentence using all three words. The sentence can be normal or super silly!



10. In order to earn a point, the sentence has to have a Capital letter, spacing, correct spelling and a period at the end.
11. Once they've completed their sentence, they don't say anything. They just hold up their white board.



12. Look at it.  
If there is one mistake, hold up 1 finger.  
If there are 2 mistakes, 2 fingers, 3 mistakes, 3 fingers, 4 mistakes, 4 fingers.  
If there are no mistakes, give them a thumbs up and they tally a point.
13. If they have a mistake they continue to correct the sentence until you give them a thumbs up.
14. Once each pair has correctly written one sentence, move onto the next turn.
15. Continue play until everyone has had a turn to spin or the time allotted runs out!

This game can address the following Common Core Standards

CCSS.ELA-LITERACY.L.K.1, L.K.1.B, L.K.1.F, L.K.2, L.K.2.A, L.K.2.B, L.1.1, L.1.1.C, L.1.1.E, L.1.1.F, L.1.2, L.1.2.B, L.1.2.D, L.2.1, L.2.2, L.3.1, L.3.1.F, L.3.1.D, L.3.1.E, L.3.1.F, L.3.1.I, L.3.2, L.3.2.E, L.3.2.F, L.4.1, L.4.1.F, L.4.1.G, L.4.2, L.4.2.A, L.5.1, L.5.1.C, L.5.1.D, L.5.2, RF.K.1.C, RF.1.1.A