

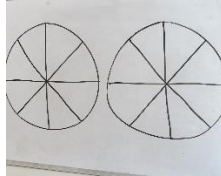


Silly Sentences

This is a winner game EVERY TIME!!!

Setting up the game:

1. You'll need two magnetic spinners.
2. Draw two circles on the white board, chalk board (or smart board).
3. Divide the circles into 8 sections.



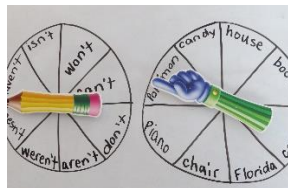
4. Fill in the first circle with spelling or vocabulary words that your students are working on.



OR

Call on students one at a time to tell you an appropriate word for each of the 8 sections.

5. Fill the 2nd circle with (appropriate) words that individual students tell you to write.



6. For smaller groups (up to 8) divide the board into 4 sections. Assign a pair of students to each section.





7. For larger groups, divide the group into pairs. Give each pair a small white board, dry erase marker and a sock to serve as an eraser.

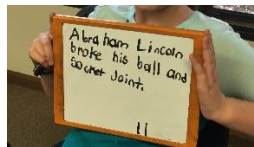


Now to play!

8. Two students spin.
9. One partner in each pair takes a turn writing a sentence that uses both words.



10. In order to earn a point, the sentence has to have a Capital letter, spacing, correct spelling and a period at the end.
11. Once they've completed their sentence, they don't say anything. They just hold up their white board.



12. Look at the sentence.
If there is one mistake, hold up 1 finger.
If there are 2 mistakes, 2 fingers, 3 mistakes, 3 fingers etc.
If there are no mistakes, give them a thumbs up and they tally a point.
13. If they have a mistake they continue to correct the sentence until you give them a thumbs up.

Writers who get a thumbs up right away can continue writing new sentences, earning more points, until all writers have completed their one sentence.
14. Once each pair has correctly written the sentence, move onto the next turn. Continue play until everyone has had a chance to spin or the time allotted runs out!

NOTE: This game can address the following Common Core Standards: CCSS.ELA-LITERACY.L.K.1, L.K.1.F, L.K.2, L.K.2.A, L.K.2.B, L.1.1, L.1.2, L.1.2.B, L.2.2, L.3.1, L.3.1.F, L.3.1.D, L.3.2, L.4.1, L.4.1.F, L.4.1.G, L.4.2, L.4.2.A, L.5.1, L.5.2, RF.K.1.C, RF.1.1.A