



The Penny Game

This game works best for smaller groups (up to 12). Each student has 60 seconds to:

Rattle off as many facts as he/she can about a given animal or topic
Say as many vocabulary words as he/she can about a given topic
Say as many words as he/she can that begin with a particular letter or blend
Say as many words as he/she can that rhyme with a particular word
Etc.

Set up and play:

1. You'll need a jar full of pennies.



2. Students sit in a circle on the floor.



3. Pour a pile of pennies onto the floor in front of the first student.



4. Set a timer for 1 minute.
5. Say "go" and start the timer.
6. The student speaking slides a penny from the pile to him or herself every time he/she states a fact or names a word.
7. As soon as the timer sounds, the player stops speaking and keeps the pennies earned.
8. Play until everyone has had a turn!

NOTE: This lesson can address the following Common Core Standards:
CCSS.ELA-LITERACY.RF.K.2.A, RF.1.2.A, RF.2.3.A, RI.K.2, RI.1.2 and RI.2.2.